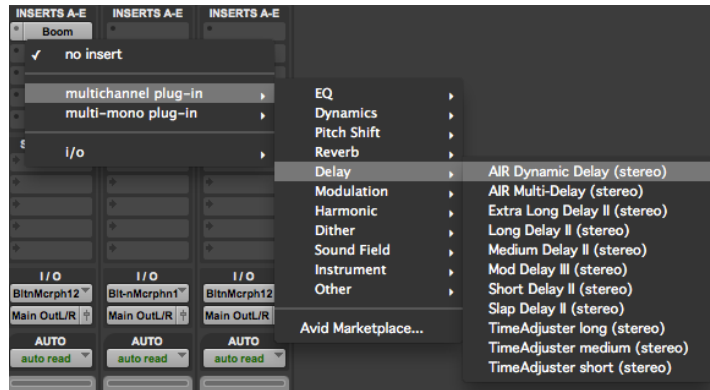


Inserting Effects

Inserted Effects (plug-ins) add real-time effects processing to your tracks.

When you use an **insert**, you are taking the audio signal of your track (whatever sound it is), sending it to and through an **effects processor** and having it return “in line.”

1. Go to **Window > Mix** (or Edit if Inserts are visible)
2. Choose an instrument track, and on the **Insert** below the instrument, **insert** the mono plug-in “**Air Dynamic Delay**”



3. Click on **<factory default>** and choose some presets to hear what they do.

4. Customize with the following knobs:

Delay: The amount of time between the delays (echoes).

Feedback: How long the delays sustain (low % is short, high % long).

Mix: The balance of the original sound and the affected sound. The lower the %, the less the effect.

Feedback Mode:

Changes the type of delay.



The **other knobs** adjust **Stereo imaging**, **Equalization filters**, and **Envelope Modulation** (wobble). Try them.

5. Choose another track and **insert** another effect from the **Reverb**, **Delay**, or **Modulation** lists.
6. Play around and see what sounds you can make.